

Remarks to Eighth Annual State of Modeling and Simulation

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Topics

- Role of experimentation in transformation
- M&S challenges
- Joint Advanced Warfare Program at the Institute for Defense Analyses (IDA)



There are Calls for "Revolutions"

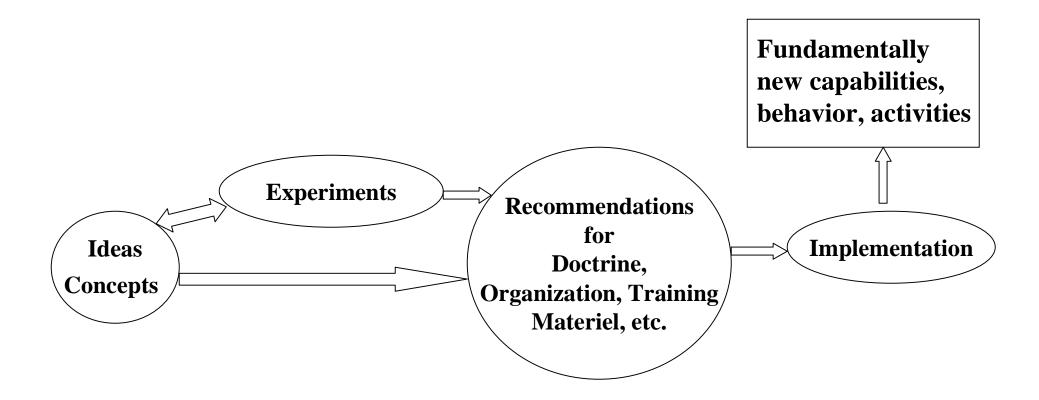
- "The military challenges of the 21st century ... require a fundamental transformation of our military forces"
- "We must transform our forces by exploiting the <u>Revolution in Military Affairs</u> (RMA)"
- Pursuit of the RMA involves ... "bringing about fundamental change in the capabilities of the armed forces, including <u>new</u> <u>doctrines</u>, <u>operational concepts</u>, <u>and organizational structures</u>"
- "Also requires fundamental reengineering of our infrastructure and streamlining of our support structures through the <u>Revolution in</u> <u>Business Affairs</u> (RBA)"
- "The <u>RMA and RBA are interlocking revolutions</u>" ... both needed to "ensure that US forces continue to have unchallenged superiority in the 21st century"

Why Transform?

- New geo-strategic environment
- Capability gaps (rapid, decisive combined force projection)
- Commercialization and globalization of technology & industrial bases
- Technology revolutions -- information, bio,
 - may be driving profound societal change on global scale



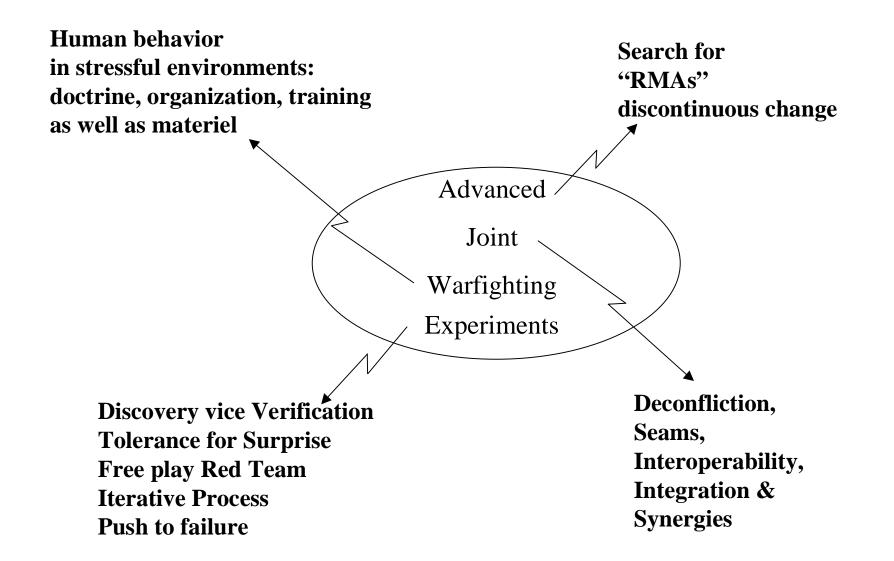
Role of Experiments in Transformation Process



All the above should be guided by a <u>vision</u>, driven by a <u>strategy</u>, supported by keen <u>analyses</u> with progress gauged by relevant <u>metrics</u>



What Are Advanced Joint Warfighting Experiments & How Do They Differ From Other Activities?





A Dozen Attributes of an Effective Joint Warfighting Experimentation Process

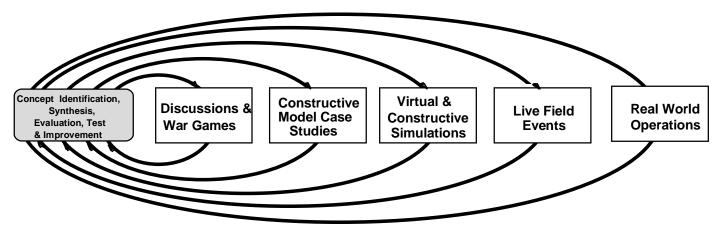
- Creative vice evaluative
- "Campaigns" vice events
- Early immersion in future
- Extensive Red Teaming
- Persuasive to stakeholders
- Tolerance for surprise/failure
- Prepared to exploit successes
- Learn from past experiments
- Not taking 2010 literally as end point
- Integrates and influences Service efforts
- Process protected from ... but not from criticism
- Some early success, but recognize tension with other attributes

If objective is to learn how to foster big change



The Experimentation Process

Everything short of combat is simulation, however even actual combat may provide wrong lessons for tomorrow



- Process is:
 - concept-based
 - iterative
- Concepts can "fail"
 - experiments fail only when nothing is learned
- Not all experiments must proceed to live events



Joint Concept Development & Experimentation: Challenges for Modeling, Simulation & Analysis

- Account for responsive & innovative future adversaries
- Address
 - C2 issues & human dimensions
 - relationships among & between JV-2010 concepts
- Develop measures & tools relevant to
 - JV-2010, Information Ops, Network Centric Warfare ...
 - non-linear, non-attrition, coercive warfare
- Provide
 - Adaptability/flexibility
 - Accessibility, particularly to key stakeholders



M&S Challenges for the Joint Attack Ops Experiment

- Simulating the environment
 - Running battles long enough to permit adaptive Red/Blue tactics
 - realistic levels of ground "clutter" (> 10⁴ moving objects)
- Modeling the concept
 - Identifying appropriate range of future system performance
 - future C2 cells -- sensor management/exploitation functions
- Establishing the process
 - Focusing on "discovery"
 - Tight schedule

Three Big Challenges

- A culture intolerant of surprise and failure
- M&S customers generally more interested in advocacy than discovery
- An aversion to the really new



Joint Advanced Warfighting Program (JAWP)

- Created at IDA in 1998 by OSD and JCS leadership to serve as a catalyst for breakthrough changes in military capabilities by helping:
 - elaborate new concepts/capabilities
 - conduct joint experiments
 - integrate related activities & prepare for implementation
- Works for OSD, Joint Staff & USACOM
 - also with other CINCs, Services, Defense Agencies, others
- Will be staffed by ~ 30 professionals
 - civilians & active duty military (three from each Service on Joint assignments)
 - located in Alexandria and Norfolk



Joint Concept Development & Experimentation: Challenges for Modeling, Simulation & Analysis

Account for responsive & innovative future adversaries

free play, adaptive strategies and tactics by professional red teams

Address C2 issues & human dimensions

- distributed, joint, coalition, interagency forces
- segmented vs. seamless, centralized/empowered; self synchronization

Address relationships among & between JV-2010 concepts

e.g., fires <u>and</u> maneuver; logistics <u>and</u> fires

• Develop measures & tools relevant to

- JV-2010, Information Ops, Network Centric Warfare ...
- non-linear, non-attrition, coercive warfare

Value adaptability/flexibility over fidelity

- rapidly changeable scenarios, conops, forces, technologies, ...

• Provide accessibility, particularly to key stakeholders

- allow them to take concepts for "test drives"
- address all aspects of "DOTMLP", not just materiel